Replication Security

PGConf NYC, 2014 New York City, NY

Magnus Hagander magnus@hagander.net

Magnus Hagander

- PostgreSQL
 - Core Team member
 - Committer
 - PostgreSQL Europe
- Redpill Linpro
 - Infrastructure services
 - Principal database consultant

Replication security

- Increase of distributed systems
- Sometimes just local DC failover
- Cross-DC availability solution
- Geo/net-local performance
- (OK, I'll say it, cloud)

Two separate use cases

- Replication for failover
 - Server or data center HA
- Replication for performance
 - "Reporting nodes"
 - "Local read copy"
- Different security concerns!

Evolution of PostgreSQL replication

- erserver
- Slony
- Londiste
- etc

Evolution of PostgreSQL replication

- 8.3 added pg_standby
- 9.0 added Streaming Replication
- 9.0 added Hot Standby
- 9.1 added Synchronous Replication
- 9.4 will add logical replication

PostgreSQL replication recap

- Starts from base backup
- Streams all transaction log
 - pg_xlog contents
- Fallback to file-based through archive
 - Same pg_xlog contents

PostgreSQL replication recap

- Always cluster wide!
- Everything passes the replication channel
 - Eventually
- Database objects are identical
 - Users, roles, passwords
 - Permissions on all objects

PostgreSQL replication recap

- Configuration files not identical
- By default included in base backup
 - Depends on platform (hi, Debian!)
- postgresql.conf
 - Different memory settings on report nodes?
- •pg_hba.conf / pg_ident.conf
 - Login and security settings

pg hba.conf considerations

- Contents are not in sync
- Useful on read nodes
 - Different users/nets
 - Different replication permissions
 - Different security requirements

pg hba.conf considerations

- Contents are not in sync
- Trouble at failover?
 - Different users can log in
 - Wrong database access
 - Can new replication nodes log in?
- Enforce and/or audit!

Database grants

- Same on master and slave
- Create reporting users on master
- Even if only used on slave
- Control access using pg_hba.conf

Streaming replication

- Uses standard Postgres connection
- To "virtual" database 'replication'
- Requires REPLICATION privilege
 - (or superuser)
- Can use standard PostgreSQL security features

REPLICATION privilege

- Attribute on user role
 - Not a grantable permission
 - Like superuser, createdb, createuser

CREATE USER replica WITH REPLICATION

Can be combined with other attributes

CREATE USER replica
WITH REPLICATION CONNECTION LIMIT 2



REPLICATION privilege

- Still a very high level privilege
 - Will see the whole database
 - "Read-only superuser"
 - Offline attacking etc
 - (9.4: block pg_xlog recycling)

REPLICATION privilege

- Always use instead of superuser
 - Especially for read nodes
 - Separation of privileges!
 - No code execution
 - No writing of files

Replication connection

- Uses standard PostgreSQL connection
- Standard authentication
- Standard security
- Treat as sensitive!

Replication vs pg_hba.conf

- "Virtual" database replication
- Not matched by all
- Always requires specific line

A bad example from reality

When does this make sense

```
host all all 10.0.0.0/24 md5
host replication replica 10.0.0.0/24 trust
```



A bad example from reality

Or this

```
hostssl all all 10.0.0.0/24 md5
host replication replica 10.0.0.0/24 md5
...
```



Authentication

- All authentication methods are supported
- Never use trust
- md5 often a good choice
 - Easy to automate

Centralized authentication

- Centralized authentication typically a bad idea
- Idap
 - Usually not a good choice
 - External dependency for HA
- gss
 - Need to manage initial ticket
 - Need to manage ticket expiry

Network access

- Always limit network as much as possible
- By node or subnet
 - Not including application servers etc
 - Consider NAT issues
- Always restrict to replication user only

SSL

- A good choice for cross-DC replication
- Long-lived connections have lower overhead
- Consider certificate authentication!

```
host replication replica 10.0.0.5/32 cert clientcert=1
```

SSL

- Always verify server certificate
- Consider compression overhead
 - Disable on fast networks

Base backups

- Everything starts from base backup
- Secure as well (obviously)
- Making base backups
 - •pg_basebackup
 - Manual

pg basebackup

- Same security as replication will have
- So set up with same account/user
- Can use -R to create recovery.conf
- Use -d for connection string

```
pg_basebackup -D data.slave -P -R -d \
    "host=10.0.0.1 user=replica \
    sslmode=verify-full sslcompression=0"
```



Manual base backups

- Manual call to pg_start_backup/pg_stop_backup
 - Replication user needs access to regular database
- Backup files with "whatever technology"
 - Make sure this technology is secure
 - Typical uses are rsync or tar
 - Probably over ssh!

Pull or push base backups

- Push from master
 - Initiate rsync job on master
 - Master needs write permissions on slave
- Or pull on slave
 - Initiate rsync job on slave
 - Slave needs read permissions on master
- Or pull from backups
 - When full log archive exists

Remote SSH access

• Typical authorized_keys:

ssh-rsa AAAAB3NzaC1yc2EAAAABJQAAAIEAtk/kI... postgres@domain

- Share keys between multiple slaves?
- Manage key distribution!

Remote SSH access

• Typical authorized_keys:

```
ssh-rsa AAAAB3NzaC1yc2EAAAABJQAAAIEAtk/kI... postgres@domain
```

- Allows complete read access to system!
 - (or write if this was push)
- •And arbitrary command execution!
- Restrict commands:

```
command="rsync --server ..." ssh-rsa AAA... postgres@domain
```

(run rsync in verbose mode to find exact command)

Log archive

- Similar concerns as manual base backups
 - Should always be push
 - Push controlled by PostgreSQL
- Centralized log archive reduces key mesh
 - Consider for base backup distribution
- Control access per server

Encrypting logs and backups

- Depends on "trust domains"
- Do you trust backup/log location less than slaves?
- If not, then no point
- "Yes" is fairly common
 - E.g. S3 or other cloud stores

Encrypting logs and backups

- Supported by some tools
- Just encrypt all files before sending
 - Consider sending locally first!
 - Same scenario as compression
- Encryption is slow, decryption is fast
- Symmetric shared-key easiest
 - Or just use GPG

Synchronous replication

- Adds extra DOS possibility
- Forcing sync slaves to disconnect
- Use up all connections

Synchronous replication

- Log in and "pretend" to be sync
 - Sync rep trusts client!
 - (Nope, "secret" application names don't work)
 - Restrict your replication clients!
- Never use "*" for client names
 - For non-security reasons

Conclusions

- Replication sees all your data
- "Keys to the kingdom"
- It's not hard to secure it
- But needs to be part of security design

Thank you!

Magnus Hagander magnus@hagander.net @magnushagander

