

Integrated cache invalidation for better hit rates

FOSDEM PGDay 2014

Brussels, Belgium

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We've all heard

"

There are only two hard
things in Computer Science:

Cache invalidation and naming things.

"

Phil Karlton



Scenario

- We're building a website
 - (Sorry all you backend people!)
- Let's do a webshop!



Picking our poisons

- PostgreSQL
- Django
 - Whatever webserver you choose
- Varnish



Simple database schema

- We'll ignore most requirements
- No payments
 - But we'll have dynamic pricing
 - And inventory
- Just articles and groups



Simple database schema

```
class ArticleGroup(models.Model):  
    groupname = models.TextField(null=False)  
  
class Article(models.Model):  
    articlename = models.TextField(null=False)  
    price = models.DecimalField(decimal_places=2,  
                                max_digits=10, null=False)  
    stock = models.IntegerField(null=False)  
    group = models.ForeignKey(ArticleGroup)
```



Simple database schema

```
CREATE TABLE myshop_articlegroup(  
  id SERIAL NOT NULL PRIMARY KEY,  
  groupname text NOT NULL);
```

```
CREATE TABLE myshop_article(  
  id SERIAL NOT NULL PRIMARY KEY,  
  articlename text NOT NULL,  
  price numeric(10,2) NOT NULL,  
  stock int NOT NULL,  
  group_id int NOT NULL  
  REFERENCES myshop_articlegroup(id));
```



Basic views

- We need to be able to view an article
- Any (web) designers in the audience?



Basic views

```
def index(request):  
    articles = Article.objects.all()  
    return render_to_response('index.html', {  
        'articles': articles,  
    })
```



Basic views

```
def article(request, articleid):  
    article = get_object_or_404(Article, id=articleid)  
    return render_to_response('article.html', {  
        'article': article,  
    })
```



Basic views

```
urlpatterns = patterns('',  
    url(r'^$', 'myshop.views.index'),  
    url(r'^article/(\d+)/$', 'myshop.views.article'),  
    ...)
```

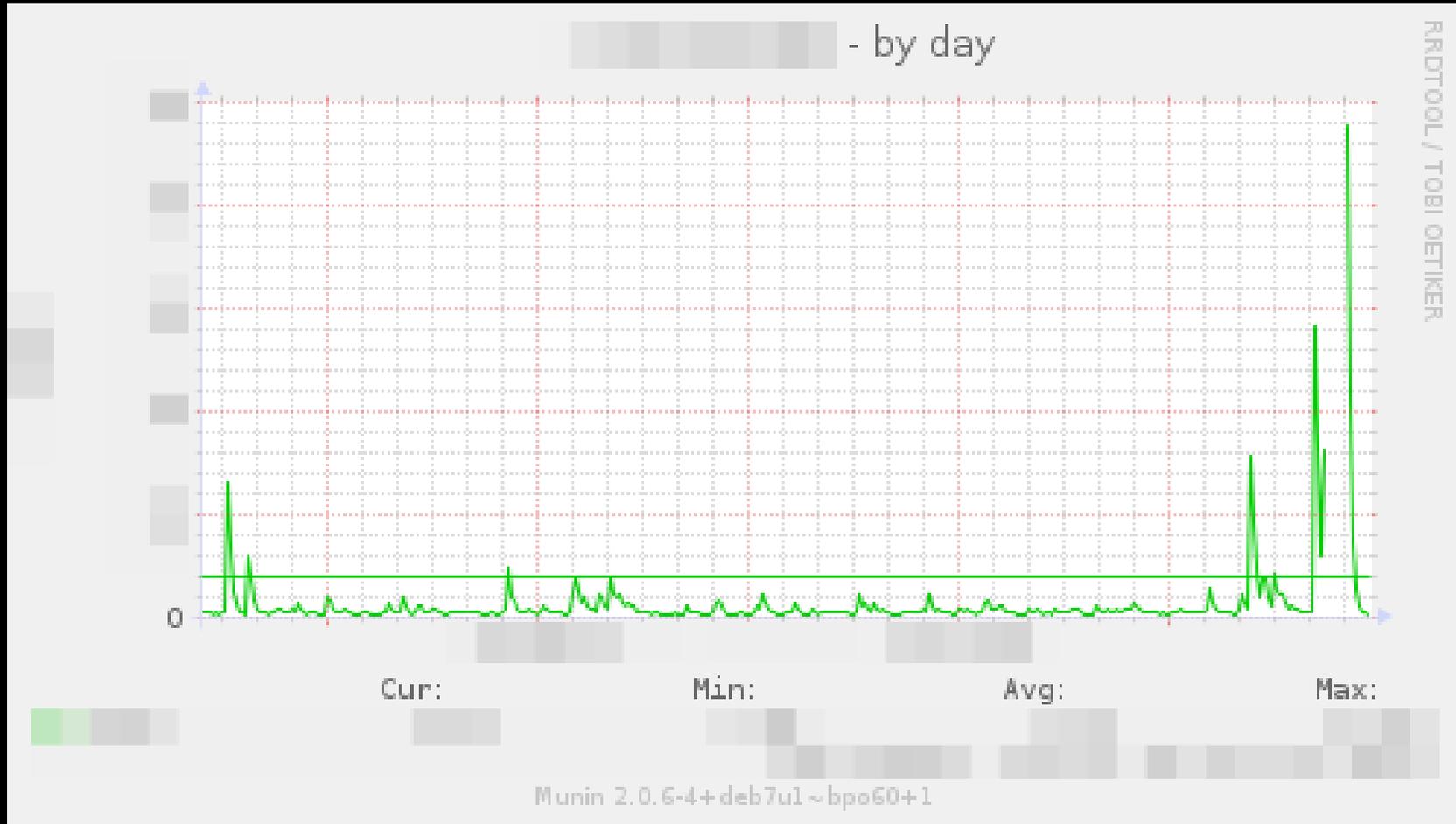


Works for a while

- Fully dynamic actually scales reasonably well
 - Modern servers are surprisingly fast
- We can tweak some simple things
 - Static assets to CDN, for example
 - Helps with bandwidth, but not much more



And then...



Typical solutions

- More servers
- Even more servers
- Yet more servers
- (this can get expensive)



Typical solutions

- Cache!
- Faster deliveries and less load
- This is what we'll look at here



Caching

- Put a Varnish instance in front
 - (obviously >1 for redundancy, but..)
- Control cache time from application



Caching

```
@cache(minutes=30)  
def article(request, articleid):
```

```
...
```

```
@cache(minutes=5)  
def index(request):
```

```
...
```



Caching

```
def cache(hours=0, minutes=0, seconds=0):
    def _cache(fn):
        def __cache(request, *_args, **_kwargs):
            resp = fn(request, *_args, **_kwargs)
            td = datetime.timedelta(hours=hours,
                                    minutes=minutes,
                                    seconds=seconds)
            resp['Cache-Control'] = 's-maxage=%s' % td.seconds
            return resp
        return __cache
    return _cache
```



Caching

```
mha@mha-laptop:~$ curl -I http://localhost:9000/article/2/
```

HTTP/1.0 200 OK

Date: Sun, 19 Jan 2014 14:20:37 GMT

Server: WSGIServer/0.1 Python/2.7.3

Content-Type: text/html; charset=utf-8

Cache-Control: s-maxage=1800



Problems!

- Our inventory is now out of date
 - Up to 30 minutes!
- Our article list is now out of date
 - Up to 10 minutes!
- Our prices are out of date!
 - Everybody uses dynamic pricing, right?



Quick-fix

- Decrease cache-times
- Whatever is the maximum acceptable
 - 30 seconds? 10 seconds? 1 second?
- Leads to bad cache hitrates
- Still helps with peak-removal
- But only for popular articles



Better fix

- Forced cache invalidation
- Leave data in cache for a long time
- Only remove when it actually *changes*
 - But remove it quickly



Simple

- Trap object saving in Django
- Generate request to Varnish
- Varnish purges object



Simple

```
class Article(models.Model):  
    ...  
    def save(self, *args, **kwargs):  
        super(Article, self).save(*args, **kwargs)  
        conn = httplib.HTTPConnection('localhost:9001')  
        conn.request('PURGE', '/article/%s/' % self.pk)  
        conn.getresponse()  
        conn.close()
```



Ouch!

- Did that make your eyes hurt?
 - Code in the model!
 - Model needs to know about URLs
 - Still didn't purge the index page
 - What if the change didn't come through Django



Code in the model

- This is fairly easy to fix
- Use signals or wrappers, etc



Model needs to know about URL

- Models should not care about this
- Maybe even *views* shouldn't
- Need to decouple and use something else
 - URLs are too dynamic



Still didn't purge the index page

- Same basic problem
- Model needs to know about URLs
 - Just more than one
- Gets worse in realistic scenarios
 - Subsections? Promotions? ...
- Need to invalidate based on content
 - Not URL



Non-django changes

- All changes don't come through the webapp
 - Maybe today, but that won't last
- Batch loads
- Direct database edits
- Other applications
 - Direct access vs API



Next step

- All articles have a primary key
 - Surrogate key required by Django
 - Guaranteed by database
- All changes happen in the database
 - Regardless of source



Next step

- Invalidate cache based on primary key
- Invalidate cache from the database



Key based invalidation

- Need to tell cache about articles
- So it can separate them from URLs
- "Surrogate http header"



Modified views

```
@cache(minutes=30)
def article(request, articleid):
    article = get_object_or_404(Article, id=articleid)
    return contains_articles(
        render_to_response('article.html', {
            'article': article,
        }),
        article.pk)
```



Modified views

```
@cache(minutes=5)
def index(request):
    articles = Article.objects.all()
    return contains_articles(
        render_to_response('index.html', {
            'articles': articles,
        }),
        ','.join([str(a.pk) for a in articles]))
```



Header wrapper

```
def contains_articles(resp, articles):  
    resp['X-articles'] = articles  
    return resp
```



Results

```
mha@mha-laptop:~$ curl -I http://localhost:9000/
```

HTTP/1.0 200 OK

Date: Sun, 19 Jan 2014 14:43:52 GMT

Server: WSGIServer/0.1 Python/2.7.3

Content-Type: text/html; charset=utf-8

X-articles: 2,3,1

Cache-Control: s-maxage=300



Invalidate from the db

```
CREATE OR REPLACE FUNCTION invalidate_article()  
  RETURNS trigger LANGUAGE plpythonu  
AS $$  
import httplib  
id = TD['new']['id']  
conn = httplib.HTTPConnection('localhost:9001')  
conn.request('PURGE', '/article/%s/' % id)  
conn.getresponse()  
conn.close()  
$$
```



Invalidate from the db

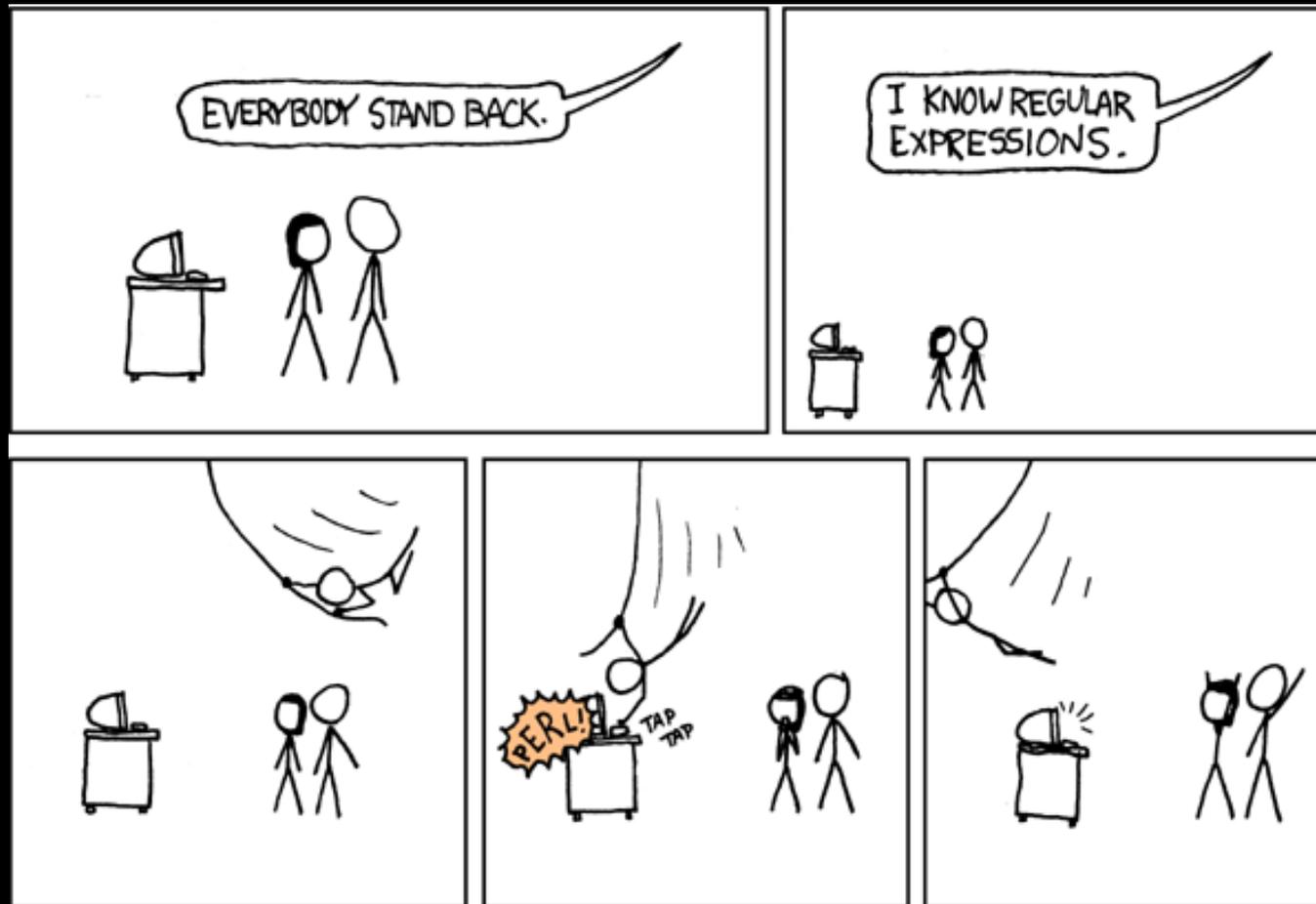
```
CREATE TRIGGER articles_trigger  
AFTER UPDATE OR DELETE  
ON myshop_article  
FOR EACH ROW EXECUTE PROCEDURE  
    invalidate_article();
```



Multiple URLs at once



Multiple URLs at once



<http://xkcd.com/208/>



Combined

```
CREATE OR REPLACE FUNCTION invalidate_article()  
  RETURNS trigger LANGUAGE plpythonu  
AS $$  
import httplib  
id = TD['new']['id']  
conn = httplib.HTTPConnection('localhost:9001')  
conn.request('POST', '/_api/purge', '', {  
  'X-articleexpr': '^(|,)%s(,|$)' % id})  
conn.getresponse()  
conn.close()  
$$
```



Combined

```
sub vcl_recv {
  ..
  # Check for our own purge requests
  if (req.url == "/_api/purge" && req.request == "POST") {
    if (!client.ip ~ purge) {
      error 405 "Not allowed.";
    }
    ban("obj.http.x-articles ~ " . req.http.X-articleexpr);
    error 200 "Purged.";
  }
  ..
}
```



Still ugly...

- http calls from inside the database!
- What if the cache is down?
 - Could be a network hiccup?
- Or just very slow?
- Or there is more than one?



Use a queue

- Any message queue
- That delivers to all listeners
- And keeps a backlog



pgq

- Simple PostgreSQL based queue
- Part of **skytools**
- Independent or cooperative consumers
- SQL API
 - Wrappers in other languages
 - Python, PHP, ...
- Transactional



pgq

- Ticker daemon
 - Makes things happen
 - Must always be running
- Consumers
 - Per queue code
 - Runs when things are posted
 - Grouped batches



Consumer

```
class MyPurger(pgq.Consumer):
    def process_batch(self, db, batch_id, ev_list):
        for ev in ev_list:
            if ev.type == 'A':
                conn = httplib.HTTPConnection('localhost:9001')
                conn.request('POST', '/_api/purge', '', {
                    'X-articleexpr': '^|,)%s(,|$)' % ev.data,
                })
                conn.getresponse()
                conn.close()
```



Simplified trigger

```
CREATE OR REPLACE FUNCTION public.invalidate_article()  
  RETURNS trigger LANGUAGE plpgsql  
AS $$  
  BEGIN  
    PERFORM pgq.insert_event('varnish', 'A', NEW.id::text);  
  RETURN NEW;  
END  
$$
```



Conclusions

- The database is a point of integration
 - Whether you like it or not
 - Use it!
- Surrogate keys are a reality
 - Whether you like it or not
 - Use it!



Conclusions

- Caching will save you at some point
 - Make sure you are prepared
- Doesn't mean you have to give up features
 - Just be prepared
- Don't break layers until you have to



Conclusions

- Smart caching >> naive caching
 - Choose the right tools
 - **Use** the tools you have!



Thank you!

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